Roundtable discussion New Technologies and Practices for Tablature Encoding

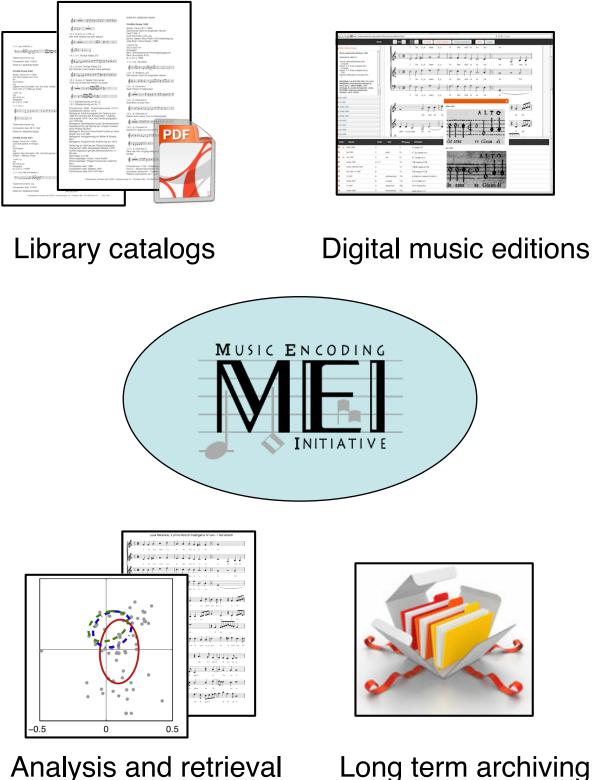
Basel Lute Days - Schola Cantorum Basiliensis 14th September 2022

Laurent Pugin



MEI **Music Encoding Initiative**

- Started by Perry Roland at University of Virginia
- Inspired by the Text Encoding Initiative TEI
- Modelling the music notation and representing it digitally in a structured and meaningful way
- Explicit distinction of the various encoding domains (e.g., visual, gestural)
- Coverage of a wide range of applications
- Encoding of common Western music notation, but not only
- Open, community-driven and modular



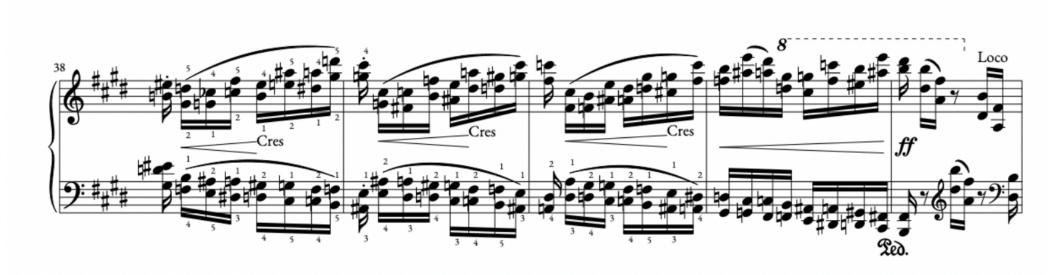
Long term archiving

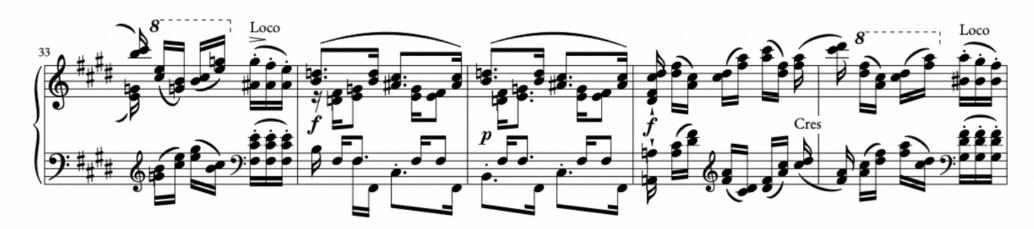
MEI is not ...

- ... an "official" standard
- ... just a file format



A music notation engraving library for MEI







Design principles

Rethinking digital engraving

Responsive music notation layout – as opposed to page-focused output

Rethinking notation in the digital domain

 Notation as an interaction layer with the MEI code acting as a "semantic" representation

Allowing for modular digital engraving

 Suitable to a wide range of music repertoires and of application types

Based on open standards

• SMuFL (Standard Music Font Layout)

Open source and community oriented

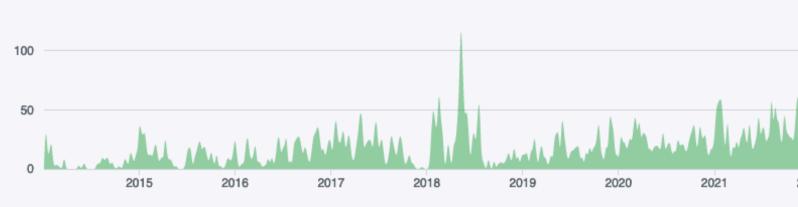




Contributors 52



Contributions to develop, excluding merge commits and bot accounts







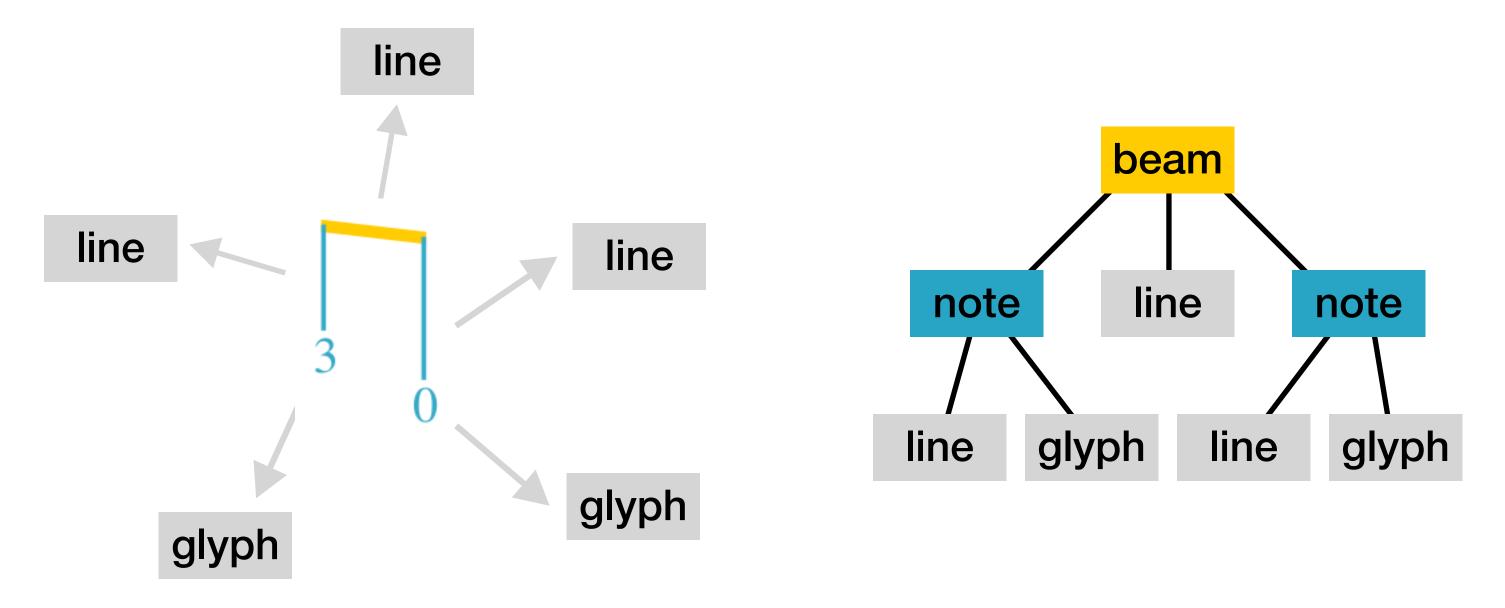


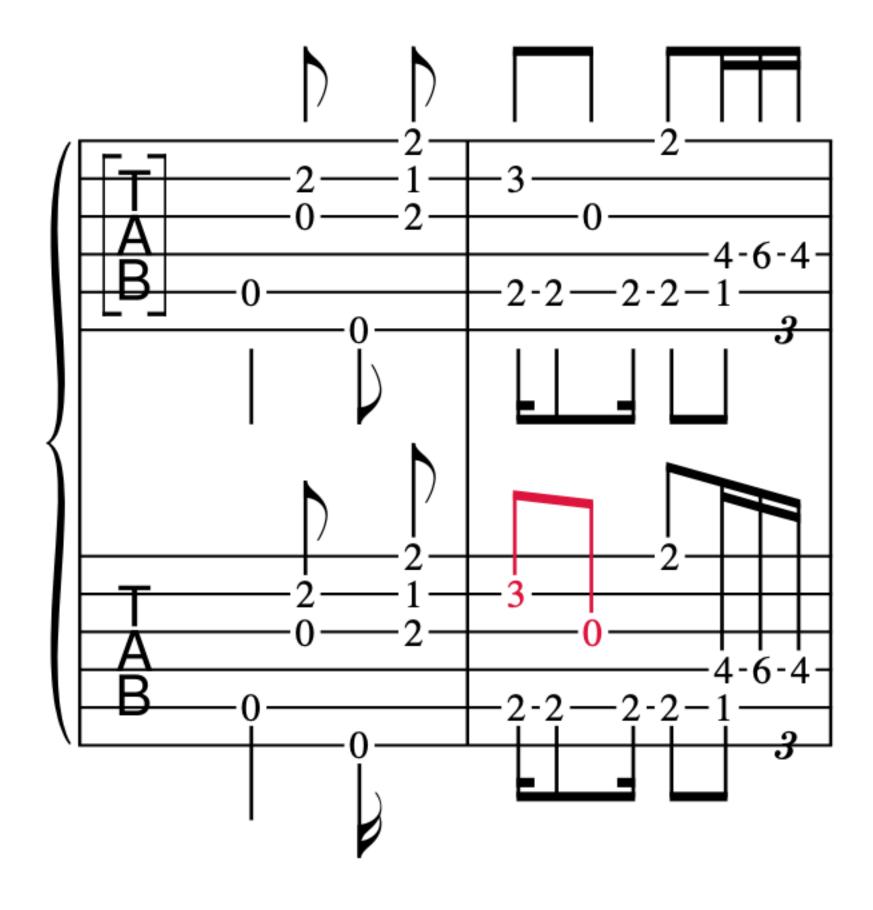




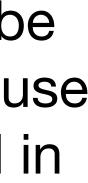
Interactive music notation

- Verovio produces SVG (Scalable Vector Graphics), a vector-based graphics in XML format
- SVG can be used on the the web and is supported by most Internet browsers by default
- It acts as a semantically structured image which can be addressed and modified with standard web technologies





A beam and its content can be addressed and modified because the MEI structure is preserved in the SVG image structure



Modular music notation engraving





Editorial romarl

Scanned file corrected from PMFC. Rhythmic durations augmented following our project's transcription conventions. Pitches, rhythms and mensural notation features checked and corrected against manuscript source. Text follows PMFC edition

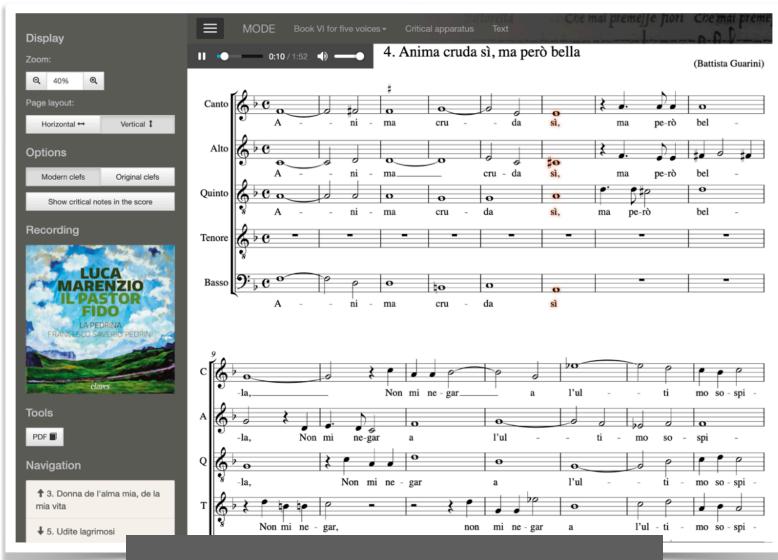
Measuring Polyphony

Philippe de Vitry

Soumettre <u>Comparer</u> <u>Déchanter</u> <u>Fleurir</u> >> <u>Blog</u>



Philippe de Vitry





Musical Editions Literary Transcriptions/Variants

Literary Transcriptions/Variants

Emiliano Ricciardi, director & general editor

Craig Stuart Sapp, technical director

Sources

For each poem (or excerpt of larger poem), under the tab "Literary Variants" users may find diplomatic transcriptions of the poetic text as it appears in literary sources, both manuscript and printed, and in literary sources. Variant readings across sources are hihglighted and displayed dynamically in the right column of the "Literary Variants" page of each poem. The goal of the transcriptions and of the dynamic collation of variants is to facilitate the study of the textual tradition of Tasso's poems and of their transmission to composers.

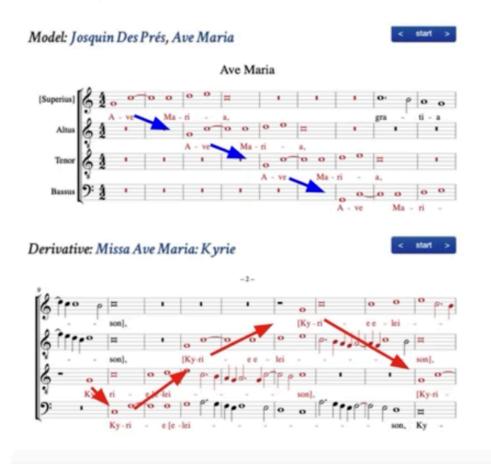
Tasso in Music

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European Ars Nova

Marenzio Edition





CRIM Project

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<2263>

Periodic entry

[Superius]

Altus

Tenor

Bassus

Melodic interval of entry: 8-1+8-

Time interval of entry: S4/4/4

Strict: True

Flexed: False

Flexed, tonal: Faise

Sequential: False

Added: False

Invertible: False

<2264>

Fuga

Altus

Sup[erius

Melodic Interval of entry: 5-5+8+

Periodic: False

Time interval of entry: S1/4/5/5

Strict: True

Flexed: False

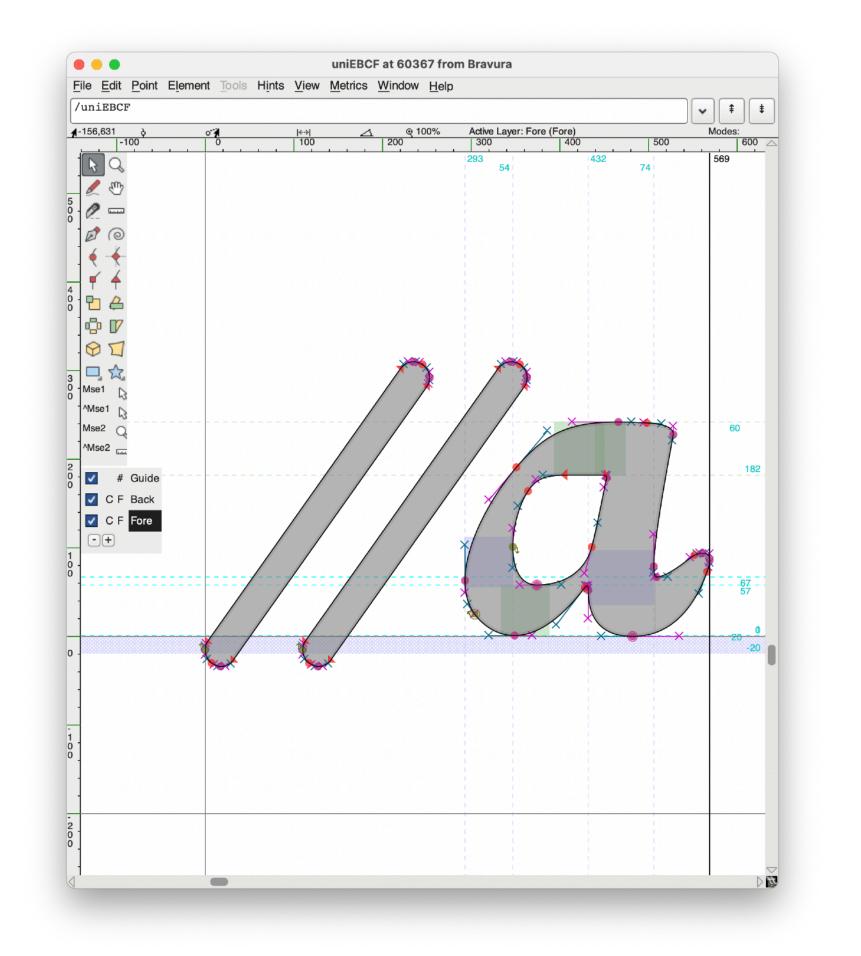
Sequential: Fals

Inverted: False

Retrograde: False

SMuFL **Standard Music Font Layout**

- Initiated by Steinberg and now developed by the W3C Music Notation Community Group
- Provides a standard way of mapping thousands of musical symbols using the the Unicode Private Use Area
- Provides guidelines and recommendations for metrics, glyph registration and font metadata.
 - "All glyphs should be drawn at a scale consistent with the key measurement that one staff space = 0.25 em."
- Recommends 2,400 glyphs, plus several hundred further optional glyphs



Renaissance lute tablature (U+EBA0–U+EBBF)

U+EBA0 U+EBA1 Lute statiff6Lines Lute statiff6LinesWide Lute tablature staff, 6 courses U+EBA2 Lute stabilature staff, 6 courses (wide) U+EBA3 Lute stabilature staff, 6 courses (narrow) U+EBA3 Lute tablature staff, 6 courses (narrow) U+EBA3 Lute tablature staff, 6 courses (narrow) U+EBA3 Lute tablature staff, 6 courses (narrow) U+EBA5 Lute tablature end repeat barline U+EBA5 Lute tablature final barline U+EBA7 Lute tablature final barline U+EBA7 Lute tablature final barline U+EBA6 LuteDurationDoubleWhole U+EBA6 Double whole note (breve) duration sign U+EBA9 LuteDurationHalf U+EBA8 LuteDurationHalf U+EBA8 LuteDurationSth Eighth note (quaver) duration sign U+EBAC U+EBAB LuteDuration32nd U+EBAF S2nd note (demisemiquaver) duration sign U+EBAF LuteFingeringRHFFirst LuteFingeringRHFFirst LuteFingeringRHThird Bight-hand fingering, first finger	Gly ph	Description	Gl yph -	Description
InteStaff6LinesNarrow InteBarlineStartRepeat Lute tablature staff, 6 courses (narrow) U+EBA5 InteBarlineEndRepeat U+EBA5 Lute tablature end repeat barline U+EBA7 Lute tablature end repeat barline U+EBA7 InteDurationDoubleWhole U+EBA7 Double whole note (breve) duration sign U+EBA9 InteDurationMhole Whole note (semibreve) duration sign U+EBA8 InteDurationQuarter Quarter note (crotchet) duration sign U+EBA8 InteDurationBth Eighth note (quaver) duration sign U+EBA6 InteDuration16th InteDuration32nd InteDuration16th Eighth note (demisemiquaver) duration sign U+EBA8 InteDuration32nd InteDuration32nd 32nd note (demisemiquaver) duration sign U+EBAF InteFingeringRHFirst InteFingeringRHSecond Right-hand fingering, first finger InteFingeringRHSecond Right-hand fingering, first finger InteFingeringRHSecond InteFingeringRHThird InteFingeringRHSecond		luteStaff6Lines		luteStaff6LinesWide
Ide BarlineEndRepeat Lute tablature end repeat barlineIde BarlineFinal Lute tablature final barline1U+EBA6 IuteDurationDoubleWhole Double whole note (breve) duration signU+EBA7 IuteDurationWhole Whole note (semibreve) duration sign1U+EBA8 IuteDurationHalf Half note (minim) duration signImage: Semibreve and the semi the sem		luteStaff6LinesNarrow	:	luteBarlineStartRepeat
1IuteDurationDoubleWhole Double whole note (breve) duration signIuteDurationWhole Whole note (semibreve) duration sign1IuteDurationHalf Half note (minim) duration signIIuteDurationQuarter Quarter note (crotchet) duration sign1IuteDurationHalf Half note (minim) duration signIIuteDurationQuarter Quarter note (crotchet) duration sign1IuteDuration8th Eighth note (quaver) duration signIIuteDuration16th 16th note (semiquaver) duration sign1IuteDuration32nd 32nd note (demisemiquaver) duration signIIuteFingeringRHThumb Right-hand fingering, thumb1IuteFingeringRHFirst Right-hand fingering, first fingerIIuteFingeringRHSecond Right-hand fingering, second finger1IuteFingeringRHThirdIuteFingeringRHThirdIuteFingeringRHThird	• •	luteBarlineEndRepeat		luteBarlineFinal
IuteDurationHalf Half note (minim) duration signIuteDurationQuarter Quarter note (crotchet) duration signU+EBAA IuteDuration8th 	1	luteDurationDoubleWhole	I	luteDurationWhole
Internation 8th Eighth note (quaver) duration signInternation 16th 16th note (semiquaver) duration signImage: the state of	1	luteDurationHalf	۴	luteDurationQuarter
InteDuration32nd 32nd note (demisemiquaver) duration signInteFingeringRHThumb Right-hand fingering, thumbU+EBAE InteFingeringRHFirst Right-hand fingering, first fingerU+EBAF InteFingeringRHSecond Right-hand fingering, second fingerU+EBB0 InteFingeringRHThirdU+EBB0 InteFingeringRHThirdInteFingeringRHThird	ļ,	luteDuration8th	<i></i>	luteDuration16th
InteFingeringRHFirst InteFingeringRHSecond Right-hand fingering, first finger Right-hand fingering, second finger U+EBB0 InteFingeringRHThird	ш	luteDuration32nd	I	luteFingeringRHThumb
IuteFingeringRHThird		luteFingeringRHFirst		luteFingeringRHSecond

Italian and Spanish R U+EBFF)

)FF)			Glyph	Description	
lyph	Description U+EBE0	Glyph	Description U+EBE1	a	U+EC00 <i>luteGermanALower</i> 5th course, 1st fret (a)	
)	luteItalianFret0 Open string (0) U+EBE2	1	luteItalianFret1 First fret (1) U+EBE3	c	U+EC02 luteGermanCLower 3rd course, 1st fret (c)	
2	<i>luteItalianFret2</i> Second fret (2) U+EBE4	3	<i>luteItalianFret3</i> Third fret (3) U+EBE5	e	U+EC04 luteGermanELower	
4	<i>luteItalianFret4</i> Fourth fret (4)	5	<i>luteItalianFret5</i> Fifth fret (5)	_	1st course, 1st fret (e) U+EC06	
6	U+EBE6 IuteItalianFret6 Sixth fret (6)	7	U+EBE7 <i>luteItalianFret7</i> Seventh fret (7)	y	<i>luteGermanGLower</i> 4th course, 2nd fret (g) U+EC08	
8	U+EBE8 luteItalianFret8	9	U+EBE9 luteItalianFret9	f	<i>luteGermanlLower</i> 2nd course, 2nd fret (i)	
-	Eighth fret (8)		Ninth fret (9) U+EBEB	I	U+ECOA luteGermanLLower	
¢	luteItalianTempoFast Fast tempo indication (de Mudarra)	Φ	<i>luteItalianTempoSomewhatFast</i> Somewhat fast tempo indication (de Narvaez)	n	5th course, 3rd fret (I) U+ECOC <i>luteGermanNLower</i> 3rd course, 3rd fret (n)	
	U+EBEC <i>luteItalianTempoNeitherFastNorSlow</i> Neither fast nor slow tempo indication (de Mudarra)	¢	U+EBED <i>luteItalianTempoSlow</i> Slow tempo indication (de Mudarra)	q	U+EC0E luteGermanPLower 1st course, 3rd fret (p)	
	U+EBEE IuteItalianTempoVerySlow Very slow indication (de Narvaez)	3	U+EBEF <i>luteItalianTimeTriple</i> Triple time indication	r	U+EC10 IuteGermanRLower 4th course, 4th fret (r)	
>	U+EBF0 <i>luteItalianClefFFaUt</i> F fa ut clef	#	U+EBF1 <i>luteItalianClefCSolFaUt</i> C sol fa ut clef	t	U+EC12 <i>luteGermanTLower</i> 2nd course, 4th fret (t)	
	U+EBF2 <i>luteItalianTremolo</i> Single-finger tremolo or mordent	+	U+EBF3 <i>luteItalianHoldNote</i> Hold note	ŗ	U+EC14 <i>luteGermanXLower</i> 5th course, 5th fret (x)	
\sim	U+EBF4 <i>luteItalianHoldFinger</i> Hold finger in place		U+EBF5 <i>luteItalianReleaseFinger</i> Release finger	3	U+EC16 <i>luteGermanZLower</i> 3rd course, 5th fret (z)	

Recommended stylistic alternates

Glyph	Description	Glyph	Description
	uniEBB0.salt01		
	luteFingeringRHThirdAlt		
	Right-hand fingering, third finger (alternate)		

SMuFL is a font specification, it is not a font!

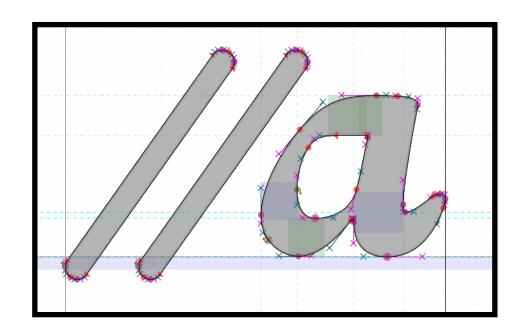
Italian and Spanish Renaissance lute tablature (U+EBE0-

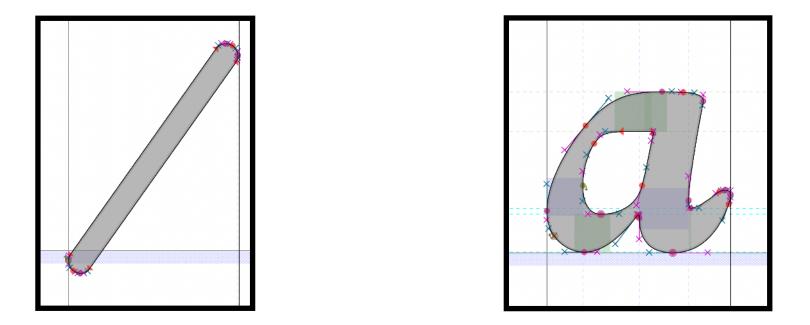
German Renaissance lute tablature (U+EC00–U+EC2F)

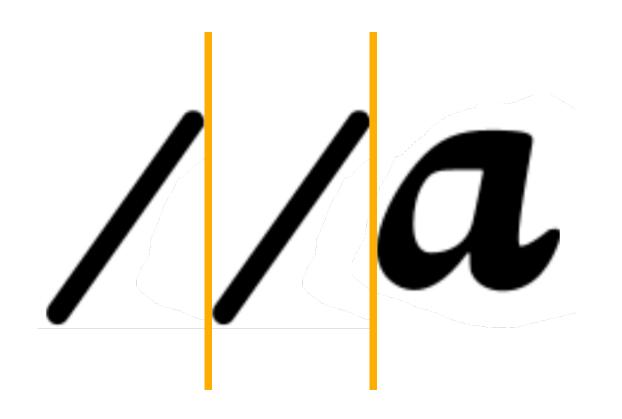


French and English Renaissance lute tablature (U+EBC0– U+EBDF)

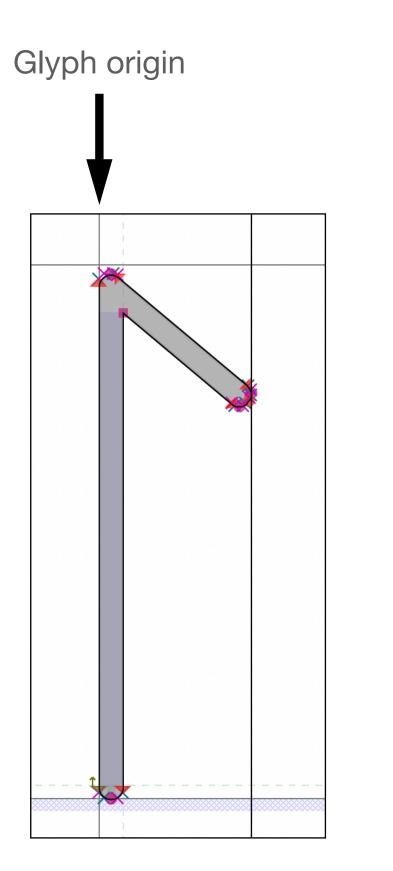
Glyph	Description	Glyph	Description
a	U+EBC0 <i>luteFrenchFretA</i> Open string (a)	ь	U+EBC1 <i>luteFrenchFretB</i> First fret (b)
c	U+EBC2 <i>luteFrenchFretC</i> Second fret (c)	ھ	U+EBC3 <i>luteFrenchFretD</i> Third fret (d)
و	U+EBC4 <i>luteFrenchFretE</i> Fourth fret (e)	£	U+EBC5 <i>luteFrenchFretF</i> Fifth fret (f)
ঞ	U+EBC6 <i>luteFrenchFretG</i> Sixth fret (g)	ъ	U+EBC7 <i>luteFrenchFretH</i> Seventh fret (h)
i	U+EBC8 <i>luteFrenchFretI</i> Eighth fret (i)	k	U+EBC9 <i>luteFrenchFretK</i> Ninth fret (k)
e	U+EBCA <i>luteFrenchFretL</i> 10th fret (I)	מז	U+EBCB <i>luteFrenchFretM</i> 11th fret (m)
ΰ	U+EBCC <i>luteFrenchFretN</i> 12th fret (n)	a	U+EBCD <i>luteFrench7thCourse</i> Seventh course (diapason)
/a	U+EBCE <i>luteFrench8thCourse</i> Eighth course (diapason)	<i>11</i> a	U+EBCF <i>luteFrench9thCourse</i> Ninth course (diapason)
///a	U+EBD0 <i>luteFrench10thCourse</i> 10th course (diapason)	×	U+EBD1 IuteFrenchMordentUpper Mordent with upper auxiliary
**	U+EBD2 <i>luteFrenchMordentLower</i> Mordent with lower auxiliary	7	U+EBD3 <i>luteFrenchMordentInverted</i> Inverted mordent
ł	U+EBD4 <i>luteFrenchAppoggiaturaBelow</i> Appoggiatura from below	#	U+EBD5 <i>luteFrenchAppoggiaturaAbove</i> Appoggiatura from above

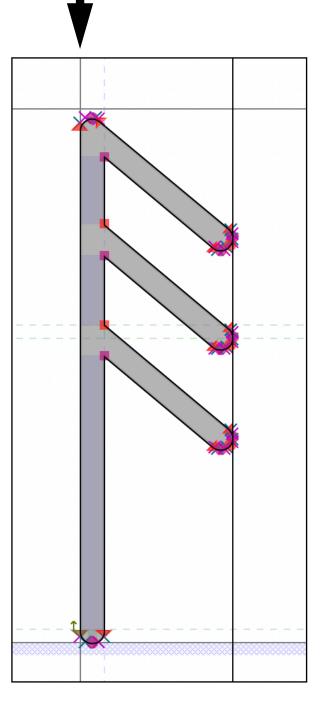






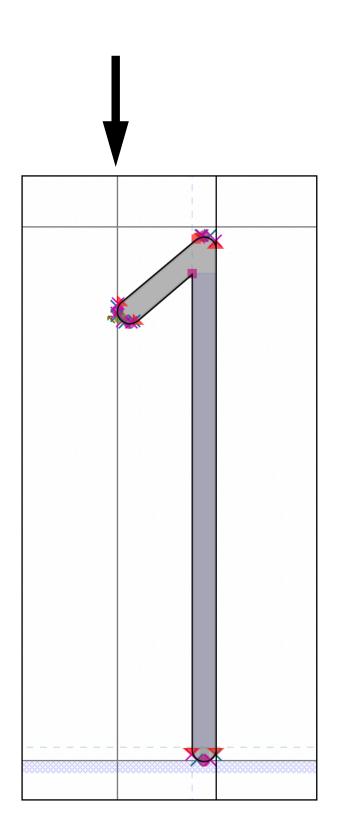
Glyph positioning





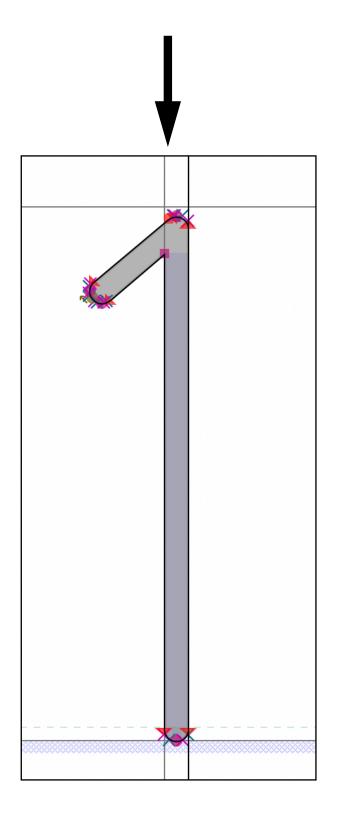
luteDurationHalf

luteDuration8th



Current specification

Desired specification?



luteDurationDoubleWhole

Open-source and community oriented What should happen next for lute tablature?

- MEI Schema definition
 - Identify corner cases in music sources ... and make compromises in the model
 - MEI is not meant to represent visually exactly every source in the world
- Verovio implementation
 - Coding, coding and coding ...
 - Prepare test examples and track changes
- Font developments

 - Design fonts and font subsets or make existing fonts SMuFL compliant \bullet
- Gather datasets
- Built on all this!

Submit proposals for modifications or additions to SMuFL based on example sources

Thank you https://www.verovio.org/ https://rism.digital/

Laurent Pugin laurent.pugin@rism.digital







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