In a world increasingly driven by software, the role of a software engineer has never been more important. From the smartphones in our hands to the most intricate space exploration missions, software systems are at the very heart of everything. Yet, as these systems continue to evolve in size, complexity, and importance, the education and training methods to prepare the next generation of software engineers must be equally adaptive and forward-looking. Over the past three decades, Software Engineering Education and Training (SEE&T) has continually risen to these evolving challenges. Initially, the focus was on defining the role of software engineers and how SEE&T integrates into broader engineering and computer science curricula. The current landscape, however, is shifting the focus towards enhanced knowledge transfer, emphasizing experiential learning, and aligning academic teaching with real-world industrial demands. The importance of effective communication, whether with clients or peers, the rising trend of project-based and problem-driven learning methodologies, and the symbiotic relationship between academia and industry form the very essence of modern SEE&T.

This is the mission of the Conference on Software Engineering Education and Training (CSEE&T). As the world's foremost conference on the topic, it has created a highly interactive community of academics and industry professionals. The aim of the conference is to solicit, review, and publish original high-quality research, tutorial, and survey articles in the area of Software Engineering Education at the K-12, undergraduate, graduate, and postgraduate levels, as well as Software Engineering Training in industrial or post-academic settings. In its 38th year, the conference has established itself as the genesis for modern Software Engineering Education.

We welcome you to the 38th CSEE&T in Florence, Italy, from July 20-22, 2026.

Topics of Interest

- Requirements engineering education
- Teaching artificial intelligence
- Teaching conceptual modeling
- Teaching formal methods
- Teaching skills (communication, teamwork, management, etc.)
- Teaching "real world" SE practices
- Software education for quality assurance, cybersecurity, etc.
- Measuring education and training results
- Motivating students and trainees
- Social and cultural issues
- Novel delivery methods
- E-Learning, online training, and education
- Global and distributed SE education
- Open source in education
- Cloud computing education
- Cooperation between industry and academia
- Training models in industry
- CI/CD and DevOps education
- Cyber-physical system or Internet of Things education
- Methodological aspects of SE education
- Metaverse in SE education
- SE education for pre-college & university
- SE education for novices
- SE education with Artificial Intelligence
- Vision for SE education in the future

Important Dates

- February 1, 2026: Research Track Abstract due
- February 10, 2026: Research Track Full and Short Paper due
- March 1, 2026: Industry Track and Experience Report due
- April 1, 2026: Poster and Tool Track due
- May 1, 2026: Journal First paper due
- May 10, 2026: Author notification
- June 1, 2026: Author registration due
- June 1, 2026: Camera-ready due
- July 20-22, 2026: Conference dates

Submission

Submit original manuscripts (not published or considered elsewhere) with the following page limits: ten pages (full research papers and industrial or experience reports), seven pages (short papers), two pages (poster and tool track), and one page (journal first submissions). Each submission should include a title, the name and affiliation of each author, an abstract, and up to 6 keywords. The format must follow the CSEE&T Conference Proceedings Format. Detailed instructions for paper submission can be found at https://cseet26.techconf.org/submission

Conference Proceedings

Conference proceedings will be published by the IEEE Conference Publishing Services (CPS). Papers presented at the conference will be submitted for inclusion in the IEEE Xplore and Ei Compendex. They will also appear in Scopus, Google Scholar, and the DBLP database.

Organizing Committee

- General Chair: W. Eric Wong, University of Texas at Dallas, USA
- Program Chair: Matthew Barr, University of Glasgow, UK
- Program Chair: Lin Liu, Tsinghua University, China
- Program Chair: Rafal Wlodarski, Carnegie Mellon University, USA

Steering Committee Chair

- Daniel Port, University of Hawai'i at Mānoa, USA

General Inquiries

For more detailed and updated information, please refer to the conference website. For paper submission, review, or other questions, please send emails to the CSEET 2026 Secretariat.